DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS

NAT style, 5+ cards, strength 8-16. 2♣ after 1♣ means 5+4+♥♠. 2♣ DRURY w/o fit, CUE is with fit and 10+HCP, jumping CUE at level 3 is with fit 4+ and 8-9HCP, after 1M 2NT is INV with shortage. New suit is F only at level 1. After O/C at level 2 we use TRF. We use convention suit + fit

1NT OVERCALL

Direct 1NT is NAT 15-17. After openings 1m bid 2♣ is STAY, all others bids at level 2 are TRF (TRF to OPPT M suit means at least INV with 4oM). In balance position 1NT is NAT, 11-14, subsequent bidding like after direct 1NT.

JUMP OVERCALLS

2M is weak, subsequent bidding: 2 \Rightarrow after 2 \Rightarrow and 2NT after 2 \Rightarrow are (R) F1. 2 \Rightarrow after 1 \Rightarrow shows 5+M 5+ \Rightarrow with strength depended on vulnerability (NV 7-10/11-13/13-15). 2M is P/C. 2NT (R) at least INV. 2NT always shows 2 lower suits with strength depended on vulnerability. We use aggressive NV PRE at level 3.

DIRECT CUE BID

Two suiters 5+5+ except 2 lower suits, strength depends on vulnerability (NV 7-10/11-13/13-15) or 16+. Subsequent bidding: new suit is P/C, 2NT (R) at least INV. Direct CUE 2* means 5+4+ * 10+ HCP.

VS. 1NT

2♣ - 5+4+♥♠, responses: 2♦ ask, 2NT INV with fit, 3m NAT INV 2♦ - 6+M, 2M - 5+M 4+m, 4♣/♦ are strong two suiters with ♣/♦ and M. Solid style vs weak nt or when VUL. 3♣/♦ vs weak: 12-15 6+♣/♦ Dbl vs strong – PEN style, partner should pass with about 1 trick, 2m is P/C, LEB after OPPT escape.

Dbl vs weak – T/O 13+, responses 2m is P/C, 2NT - two suiters, FG, LEB after OPPT escape. In balance position DBL T/O 10+, others no change.

VS. PREEMPTS

2NT NAT 15-18; T/O DBL, LEB. 4♣/♦ are strong two suiters with ♣/♦ and M. OPPT's suit is asking for stopper with full suit. After opening 3M bid 4m is two suiters with m and oM.

VS. ARTIFICIAL STRONG OPENINGS

After 1 & DBL like 1 A; 1NT 5+ 4M; 1 means 0-8 any distribution, but not obligatory; others no change, may be more aggressive if NV. After 2 DBL with A, 2NT two suiters, others NAT.

OVER OPPONENTS' TAKEOUT DOUBLE

Redouble is strong. After 1 & like after suit O/C (if OPPT's suit is unknown then like after 1 \diamond). After 1 \diamond system is on, but 2 \Rightarrow shows 6+ \Rightarrow . After 1 \checkmark/\Rightarrow system is on, but 2 \Rightarrow with \Rightarrow , splinters are replaced by suit + fit.

LEADS AND SIGNALS

OPENING LEAD STYLE

	LEAD	IN PARTNER'S SUIT	
SUIT	4th	the same	
NT	4th	the same	
SUBS.	the same	the same	

LEAD	SUIT		NT						
Ace	AKx(+)		AK(+)						
King	AK; KQ(+)		KQ(+); AKJ10; AKJxx(+)						
Queen	QJ(+); AQJ(+)		QJ(+), KQ10xx(+); AQJ(+)						
Jack	J10(+); KJ10(+); A	J10(+)	the same						
10	109; 10x; F10x; F1	09(+)	the same						
9	109x(+); F9x		the same						
High Low	HXx; HxxXx(+); H 10Xx(+); xXx(+)	IHxXx(+);	the same						
Low High	xX; HxxX; HHxX		the same						
SIGNAL	S IN ORDER OF P	RIORITY							
	Partner's lead	ner's lead Declare		Discarding					
	1 Hi-Lo = odd	Hi-Lo = o	dd	Lo = encouraging					
Suit	Suit 2 Lo = encouraging Suit prefer		ence Hi-Lo = odd						
	3 Suit preference								
	1 as above	as above		Lavinthal					
NT	2			Hi-Lo = odd					
	3								
trick.	ignal against NT (sn ference in trumps.	all encoura	iging) if de	eelarer took first					
DOUBLES									
TAKEO	UT DOUBLE								
T/o dbl	or (16)17+HCP.								
	negative bid after 1	, after oth	ers openin	gs limited bids.					
Oppone	nt's suit is F1.								

After opening $1 \ddagger$ and double bids $2 \ddagger / \diamondsuit / \checkmark / \bigstar$ show distribution like overcalls after $1 \clubsuit$ with 4-7 HCP ($2 \clubsuit 5-8$).

SPECIAL. ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES

Negative double to 2, after opening 1NT too. Double transfer, invitation, support indication, cooperative, re-open, lead indication, Lightner's. Redouble SOS, transfer. CONVENTION CARD

Marek Wójcicki POLAND Bogusław Pazur POLAND

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

System Lupara, **BLUE category**. Opening 1 shows 15+ balanced or (11)12+ 6+ without $4+ \vee / \wedge$. NV opening 1NT 11-14, VUL 12-14, at 3rd,4th seat always 12-14, can be untypical distribution without shortage (5m422, 6 */ \diamond , 5 */ \wedge). Opening 1 \diamond shows 8+ 4+4+ $\vee \wedge$ unbalanced or 43 $\vee \wedge$ 5+ */ \diamond . Openings 1 \vee / \wedge show 8+ (4)5+ \vee / \wedge unbalanced without 4oM. Opening 2 \diamond shows 9+ (4)5+ \diamond / \wedge unbalanced without 4+ \vee / \wedge . Opening 2 \diamond shows 9+ (4)5+ \diamond / \wedge . Sm422 and 5M332 are classified as balanced at openings. Only one strong bid after unbalanced openings. LEB after overcalls in many sequences.

SPECIAL BIDS THAT MAY REQUIRE DEFENCE

Openings:

1♣: (14)15+BAL or (11)12+6+♣ w/o 4+♥/♠

- 1 \diamond : 8+4+4+ \diamond \diamond unbal or 43 \diamond 5+ \diamond / \diamond
- 1NT: NV 11-14 BAL, VUL 12-14, at 3rd, 4th seat always 12-14 can be untypical distribution
- 2**♣**: 9+; 6+♦ or 5+♦ 4**♣** or strong 5**♣** 4♦ w/o 4+♥/♠

2♦: 9-15; 5+♣ 4+♦ 3♥/♠

2NT: 11+; 5+5+♣♦ w/o 3♥/♠

1♥/**▲**-2**♣**: 0-9 w/o fit 3+

1♥-2♥/1♠-2♠: 0-7 fit 3(4)

1♣-1♠: 0-5 any or w/o $4+\Psi/$ ♠ 6-8 unbal or 9+BAL

SPECIAL FORCING PASS SEQUENCES

The strongest bidding is forcing pass and then cancellation partner's double.

IMPORTANT NOTES THAT DON'T FIT IN ELSEWHERE

We prefer aggressive style of preempts.

PSYCHIC BIDS

Rarely.

Open ing	Artifi cial	Min no. car ds	Ng dou ble to	Description	Responses	Subsequent bidding	Passed hand bidding and modification over competition	
1*	Х	2	2	(14)15+ BAL (11)12+ 6+ ♣ w/o 4 ♥/ ♠	1 ♦/♥: 6+ 4+♥/♠ 1 ★: 0-5 any or 6-8 unbal w/o 4+M or 9+BAL w/o 4+M 1NT: 6-8 BAL w/o 4+M; 2 ★: 9+ 6+ ♦ F1; 2 ♦: 9+ 6+ ♣ FG 2 ♥/♠: 9+ 3 ♥/♠ 5+4+ ♣ ♦ FG; 2NT: 0-4 5+5+ ♣ ♦ 3 ♣/♦: 12+/10+ three suiters with shortage ♣/♦ FG 3 ♥/♠: 9+ 5+5+ ♣ ♦ shortage ♥/♠ 4 ♣/♦: 5-7 7+♥/♠	After 1♣-1 ♦ (similar after 1♣-1♥): 1♥: 18+(R) 3+♥; 2♦: 19+(R) 2♥ BAL 2♠: 15+ 6+♣ w/o 3+♥; 3♣: 6+♣ 3♥ INV; 3♦: 6+♣ 4♦ FG After 1♣-1♣: 1NT: 15-19 BAL; 2♣: 11-18 6+♣; 2♦: BAL or 6+♣ FG 2♥: 22-23 BAL; 2♣: 19+ 6+♣ 4♦ 1♣-1NT-2♦: 19+(R)	Transfer style except dbl against $1 \triangleq$ which shows $4+ \clubsuit$. TRF at level 2 to OPPT's M suit shows $6+\clubsuit$ at least INV. TRF to $2 \checkmark / \clubsuit$ is at least INV. $1 \clubsuit - (1 \spadesuit / M > - 2 \clubsuit$: $10+ w/o 4+M$ and $w/o 6+m$ $1 \clubsuit - (1 \spadesuit / M > - 3x shows 5+5+ FG.$ $1 \clubsuit - <1 \diamondsuit - 2 \clubsuit$: $6+\clubsuit$ at least INV $w/o 4+M$ $1 \clubsuit - <1 \clubsuit / \clubsuit > - 2 \clubsuit$: $6+\clubsuit$ at least INV	
1◆	X	0		8+ 4+4+♥▲ unbal 8+ 43♥▲ 5+♣/♦	1 ♥/♠: 0-6 3+♥/♠ or 7-11 3♥/♠ NF 1NT: 12+(R) if 4+M then FG; 2♣: 0-11 (4)5+♣ w/o 3+M 2♦: 0-11 6+♠ w/o 3M; 2♥/♠: 7-10 4♥/♠; 2NT: 11-14 4+M 3♣/♠: 7-9 5+♥/♠ mixed raise; 3♥/♠: (4)5+♥/♠ PRE 3NT: 5+M shortage oM; 4♣/♠: 8-10 5+♥/♠ TRF	After 1 ◆ -1 ♥ (similar after 1 ◆ -1 ♠): 1NT: 13+ 5+♥ or 8-13 3♥ 5+m or 4+m w/o 5+M FG 2m: 14-21 4+m w/o 5+M; 2NT: 5+♠ 4♥ FG 1 ◆ -1NT-2♣: 8-11 any 1 ◆ -2NT-3♣: ask F1	1 ◆ -<1 ♥>-dbl: 9+ 3 ▲ 1 ◆ -<1 ♥>-1 ▲: 10+ TRF to 1NT w/o 3+ ▲ 1 ◆ -<1 ▲>-dbl: 9+ 3 ♥ or 12+ w/o 3+ ♥ 1 ◆ -<1 ♥/▲>-2NT: 4+oM at least INV after 1 ◆ -<2m>- like w/o overcall	
1♥		4		8+ 5+♥ w/o 4+▲ and 5332 12+ 1▲444 14+ 4♥ 5+m w/o 3+▲ 5422	1 ★: 8+ 5+ ★ usually w/o 3♥; 1NT: 10+(R) if 3+♥ then FG 2 ★: 0-9 any w/o 3+♥ if 5-9 w/o 6+ ★; 2 ♦: 8-12 3(4)♥ 2 ♥: 0-7 3(4)♥; 2 ★: 5-8 6+ ★; 2NT: 11-13 4+♥ or 13-14 3♥ 3 ★: 8-10 4+♥ mixed raise; 3 ♦: 12-13 4+♥ any short. FG 3 ♥: 0-7 4+♥ PRE; 3 ★/NT/4 ★: 14-16 4+★ short. ★/ ♦/ ↓ 4 ♦: 8-10 4+♥	After 1♥-1NT: 2♣: 8-11 any; 2♥: 11-12 6+♥; 2♠: 12+ 5+♥ 4+♣ F1 2NT: 13+ 6+♥ FG; 3m: 4♥ 5+m FG; 3♥: 12+ 1444/04(54) 1♥-1♣-1BA: (12)13+ any F1 1♥-2NT-3♠, 1♥-3♣-3♠: ART G/T 1♥-3♣/♥-3♠: ask about shortage	New suit at level 2 is non forcing New suit at level 3 is INV Dbl shows (9)10+PC and contains any FG w/o 4+♥ OPPT's suit below 3♥ is mixed raise 1♥-<1♠/2x>-2NT: 4+♥ at least INV or 3♥ exactly INV 1♥-<3m/♠>-4♣: 4+♥ FG	
1♠		4		8+ 5+ ▲ w/o 4+ ♥ and 5332 12+ 1♥444 14+ 4 ▲ 5+m w/o 3+♥ 5422	1NT: 10+(R) if 3+ ▲ then FG 2 ♣: 0-9 any w/o 3+ ▲ 2 ♠: 7+ 6+ ♥ usually w/o 3 ♠; 2 ♥: 8-12 3(4); 2 ♠: 0-7 3(4) ♠ 2NT: 11-13 4+ ♠ or 13-14 3 ♠; 3 ♣: 6+ ♣ INV 3 ♠: 8-10 4+ ♠ mixed raise; 3 ♥: 12-13 4+ ♠ any short. FG 3NT/4m: 14-16 4+ ♠ short. ♥/m; 4 ♥: 8-10 4+ ♠	After 1	Like after 1♥ opening	
1NT		2	2	NV 11-14 BAL, V 12-14 BAL at 3 rd , 4 th seat always 12-14 can be: 5♥/♠, 6♣/♠, 5422 with 5♣/♠	STAY, TRF $2 \diamond / \blacklozenge$ (could be 4 cards if INV or FG) $2 \diamond : 5+4+ \diamond \diamond, 6+ \diamond$ FG, $6+ \diamond$ INV $3 \diamond : 6+ \diamond$ weak, $6+ \diamond$ FG; $3 \diamond :$ ask about 5M FG $3 \checkmark / \diamond : 6+ \diamond$ shortage $\diamond / 6+ \diamond$ shortage \clubsuit FG	1NT-2♣-2NT/3♣: 44♥♠ MIN/MAX 1NT-2♣-2♦-2♠: INV 5♠, 4♠ 4+♥, 4♠ 5+♣/♠ 1NT-2♦-2♥-2♠: INV 5+♥, 4♥ 5+♣/♠ 1NT-2♣-2NT/3♦: MIN/MAX ♠ no shorter than ♣	1NT-<2♥/♠>-2NT: Lebensohl TRF style at level 3. After 1NT pas required rdbl if opener has bottom. 1NT- <dbl>-3x: PRE</dbl>	
2*	Х	0		9+ 6+ ♦ w/o 4+ ♥/ ▲ 9+ 5 ♦ 4 ♣ 3 ♥/ ▲ 16+ 5 ♣ 4/5 ♦ 3 ♥/ ▲	2 ♦: 0-11; 2 ♥/A: 10+ 5+ ♥/A F1; 3 ♣: 10+ 5+5+ ♥ A 2NT: 12+(R) F1; 3 ♦: 8-11 3+ ♦; 3 ♥/A: 6+ ♥/A INV 4 ♣: splinter; 4 ♦: PRE	After 2♣-2♦: 2M: 14-18 3M; 2NT: 16+ 6+♦ 3♣: 54/55♣♦ FG; 3M: 19-21 3M 54/55 ♣♦ 2♣-2NT-3♥/♠: shortage ♥/♠ FG	Double shows points 2 ♦ -<2♥/♠>-2NT: weak with fit ♦ or FG with suit Suit at level 3 after 2♥/♠ is INV	
2♦		4		9-13 5+♣ 4/5♦ 3♥/♠ 14-15 5♣ 4♦ 3♥/♠	2♥: 0-13 (4)5+♥; 2♠: 9-13 5+♠; 2NT: 12+(R) or 10-11 3+♣; 3♣: 0-9 3+♣ 3♦: 8-11 4+♦; 3♥/♠: INV; 4♣/♦: PRE	2 ◆-2 ♥-2 ▲/NT: 9-13/14-15 3 ▲ 2 ◆-2 ▲-2NT/3 ♣/3 ◆: 12-13/9-11/14-15 3 ♥ 2 ◆-2NT-3 ♥/ ▲: 14-15 shortage ♥/ ▲ FG	Double shows points 2 ♦ -<2 ♥/♠>-2NT: weak with fit m or FG with suit Suit at level 3 after 2 ♥/♠ is INV	
2♥		4		9-13 4♥ 5+♣/♦ w/o 3+♠	2♠: 6+♠ SO; 2NT: (R) F1; 3♣: P/C; 3♦: 4+♥ INV 3♥: 4+♥ PRE; 3♠: 6+♠ INV; 4♣ P/C PRE; 5♣: P/C	2 ♥-2NT-3m: MIN 5+m 2 ♥-2NT-3 ♥/♠: MAX 5+♣/♦ FG	Double penalty 3♣/4♣/5♣ P/C after ♠ O/C	
2		4		9-13 4 ▲ 5+ ♣ /♦ w/o 3+♥	2NT: (R) F1; 3♣: P/C; 3♦: 4+♠ INV; 3♥: 6+♥ INV 3♠: 4+♠ PRE; 4♣ P/C PRE; 5♣: P/C	2	Double penalty 3♣/4♣/5♣ P/C after ♥ O/C	
2NT	Х	0		11+ 5+5+ & ♦ w/o 3♥/♠	3♥: ask for shortage FG 3♠: INV with fit ♣/♠ 4♣/♠: PRE	2NT-3♥-3♠: shortage ♠ 2NT-3♥-3NT: 11-15 shortage ♥ 2NT-3♠-3NT: automatic bid	Double penalty	
3♣/♦		6		NV weak PRE	3 ♦ /4 ♣: ask for shortage FG; new suit is INV	HIGH LEVEL BIDDING		
3♣/♦		6		VUL constructive PRE	3 ♦ /4 ♣: ask for shortage FG; new suit is F1	Showing shortage is preferred.		
3♥/♠		6		6+♥/▲ depends on vul.	3♠: NAT FG	Cue bids, splinters, double splinters after openings 1 ♥/♠.		
3NT		0		gambling w/o stopper	4♣/5♣: P/C; 4♦: ask for shortage	RKCB with queen and kings (resp. 5♣-1/4, 5♦-0/3), Exclusive Blackwood. Turbo convention in many sequences.		
4♣/♦		7		7+♣/♦ weak PRE		After Blackwood on minor suit and answer beneath 5 ▲ bidding 5NT is sign off.		